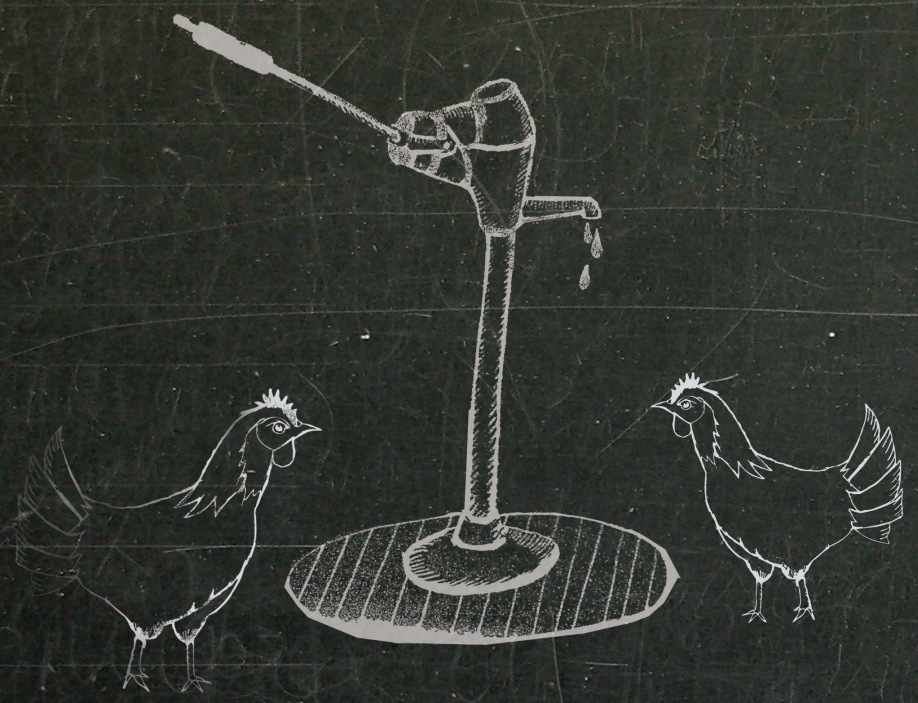


← INSTRUCTIONS →



INJUSTICE GAME

INJUSTICE GAME

THE GAME CONTAINS:

- Game board
- 6 life cards
- 18 cards for the cycle of poverty
- 18 cards for the school path

YOU WILL ALSO NEED:

- 1 dice
- Game pieces

PREPARATIONS:

- All the game pieces are placed onto START.
- The separate card packs are mixed and placed in piles.
- Everyone is given one life card.

GOAL OF THE GAME:

In the game you are a child trying to exit the cycle of poverty by reaching the school path through the star shaped space. The journey is eased - or complicated – by cards that contain different life events which increase or decrease injustices in one's life. The winner is the first person to reach fifth grade.



PLAYING THE GAME:

- Each player (2-6 people) is given one “life card”. This will tell the player the opportunities they have to participate in school and exit the cycle of poverty. The player is to act based on the instructions on the life card.
- Players take turns to roll the dice and move around the circular cycle of poverty route according to the number rolled.
- If a player lands on a striped space (every second space) in the cycle of poverty, they pick a card from the cycle of poverty card pack and act according to the card.
- If a player reaches the star shaped space, they have the opportunity to enter the school path. Once a player lands on the star shaped space, they can reroll the dice. If they roll the right number (told in the life card), they are allowed to move into first grade.
- If a player does not get the right number, they continue moving in the cycle of poverty on their next turn.
- If a player lands on a striped space (every second space) in their school path, they pick up a card from the school path card pack and act according to the card.
- The first to reach fifth grade wins the game.



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